HILLSBOROUGH TOWNSHIP SCHOOL DISTRICT HILLSBOROUGH TOWNSHIP ELEMENTARY SCHOOLS ART CURRICULUM

GRADE 2 ART

AUGUST 2019

Grade 2 Art Course Overview

This course provides students with a visual art experience that will take place in one forty-minute class period every six school days. This totals to be 30 class periods per year. The curriculum with care and effort has been aligned with the New Jersey Core Content Curriculum Standards and National Fine and Performing Arts Standards.

Second-grade students will build upon their prior art experiences, by strengthening their use of art materials and procedures. The units include painting, sculpture, ceramics, collage and the elements of art. This aligns closely with the courses offered at the high school level. Additionally, = social growth and cognitive skills are continuing to develop as students practice basic art studio behavior and routines. Within each unit, art history, proper use of materials and critique will be covered. The elements of art will be used to support all units and will not function independently. Through the units of study, students will be introduced to artists and their styles of art from various cultures, career-specific visual art, and diverse historical time periods. The art program enables second graders to develop the skills to visually communicate and verbalize their thinking personal connections. Second grade students will create works of art that are based on observations of the physical world and that illustrate how art is part of everyday life.

2019 HTPS Visual Arts Curriculum Map – Grade 2 Art

Unit of Study	Pacing	NJCCC Standards	Essential Questions	Enduring Understandings	Learning Targets	Assessment: Formative & Summative	Interdisciplinary Connections	21st Century Life & Career Standards
Painting	Variable to allow for choice based art activities.	I.1.2.D.2 Identify elements of art and principles of design in specific works of art and explain how they are used. I.2.2.A.1 Identify characteristic theme-based works of visual art, such as artworks based on the themes of family and community, from various historical periods and world cultures I.3.2.D.4 explore the use of a wide array of art mediums and select tools that are appropriate to the production of works of art	How can art evoke an emotion? How can art tell a story? How can the figure be portrayed in different situations?	Show knowledge of human figure and its proportions. Build upon prior color theory learning. The success of visual communication is determined by the artist's ability to command the tools of visual art.	Identify different styles in painting. Categorize the theme of a painting. Distinguish how a pose in a painting can show relationships between the subjects. Examine the appropriate placement of facial features. Communicate how they used color it in their artwork. Make a personal connection by telling a story through the elements of art. Conclude the project by	"Round Robin" activity relating to the information presented in this unit "Pair share' (critique summative or formative) Teacher generated rubric (proportion, pose, use of materials and colors) Teacher observation and student self- assessment.	SL.2.1. Participate in collaborative conversations with diverse partners about grade 2 topics and texts with peers and adults in small and larger groups PE 2.4.2.B.1 Compare and contrast the physical differences and similarities of the genders. PE 5.3.2.E.1 Describe similarities and differences in observable traits between parents and offspring. WL 7.1.NM.A.3 Recognize a few common gestures and cultural practices associated with	9.1.4.B.1 Participate in brainstorming sessions to seek information, ideas, and strategies that foster creative thinking. CRP5. Consider the environmental, social and economic impacts of decisions. CRP6. Demonstrate creativity and innovation

in a variety of	completing a	the target	
art media.	self-reflection.	culture(s).	
art modu.	sen renection.	culture(s).	
1.3.2.D.5			
Create works of			
art that are			
based on			
observations of			
the physical			
world and that			
illustrate how			
art is part of			
everyday life,			
using a variety			
of art mediums			
and art media.			
and art media.			
1.4.2.			
A.1Identify			
aesthetic			
qualities of			
exemplary			
works of visual			
art, and identify			
characteristics			
of the artist who			
created them			
(e.g., gender,			
age, absence or			
presence of			
training, style,			
etc.)			
,			
1.4.2.A.3 Use			
imagination to			
create a story			
based on an art			
experience that			
communicates			
an emotion or			
feeling, and tell			

	story ough visual			
art.				
	2.B.2 Apply			
	principals of			
posi in a	itive critique			
III gi	riving and eiving			
	oonses to			
	formances.			
	2.B.3			
	eognize the			
mak	king subject			
	heme in			
worl	ks of visual			
art.				

2019 HTPS Visual Arts Curriculum Map – Grade 2 Art

Unit of Study	Pacing	NJCCC Standards	Essential Questions	Enduring Understandings	Learning Targets	Assessment: Formative & Summative	Interdisciplinary Connections	21st Century Life & Career Standards
allow	v for ce based art rities. Identifies. Identifies. Identifies and of a expension of a expensi	entify the sic elements art and inciples of sign in verse types of twork.	How is everyday life impacted by art? How do artists deal with gravity when creating a sculpture?	Gravity can impact the design of a sculpture. The choice of materials can affect the outcome of a sculpture. The material used to create a sculpture can affect the visual impact of an artwork. Sculpture is an art that physically takes up space. Different materials and methods will be necessary for attaching parts to a sculpture.	Identify and define balance in sculpture. Identify form in sculpture. Identify the three C's of sculpture: cast, carve and construct. Identify texture in sculpture. Understand three-dimensional art and, viewing in the round. Problem solve assemblage through the creation of ones' own artwork. Problem solve physical balance in sculpture.	Rubric of sculpture (balance and use of color) Tableau (have groups of students create a tableau that shows physical balance) Recite the 3 C's Team brainstorms for problem-solving Gallery walk of class projects. Complete an artist statement.	SL.2.3. Ask and answer questions about what a speaker says in order to clarify comprehension, gather additional information, or deepen understanding of a topic or issue PE 2.2.2.B.1 Explain what a decision is and why it is advantageous to think before acting. 5.1.4.C.1 Monitor and reflect on one's own knowledge regarding how ideas change over time.	9.1.4.B.1 Participate in brainstorming sessions to seek information, ideas, and strategies that foster creative thinking. 9.1.4.D.2 Express needs, wants, and feelings appropriately in various situations. CRP4. Communicate clearly and effectively and with reason. CRP5. Consider the environmental, social and economic impacts of decisions. CRP6. Demonstrate creativity and

1	3.6 1 1 .	1	1
shape, form,	Manipulate		
texture, and	diverse		
space, as well as	materials		
a variety of art	through the		
mediums and	creation of		
application	ones' own		
methods.			
methods.	sculpture.		
12252	XX7'11 1 .1		
1.3.2.D.3	Will apply the		
explore basic	proper use of		
verbal and	tools.		
visual art			
vocabulary to			
demonstrate			
knowledge of			
the material,			
tool, and			
methodologies			
used to create			
and tell visual			
stories			
1.3.2.D.4			
explore the use			
of a wide array			
of art mediums			
and select tools			
that are			
appropriate to			
the production			
of works of art			
in a variety of			
art media.			
art media.			
1 4 2 4 1			
1.4.2.A.1			
Identify			
aesthetic			
qualities of			
exemplary			
works of visual			
art, and identify			
art, and fucility			

characteristics			
of the artist who			
created them			
(e.g., age,			
absence or			
presence of			
training, style,			
etc.)			
1.4.2.B.3			
Recognize the			
making subject			
or theme in			
works of visual			
art.			

Unit of Study	Pacing	NJCCC Standards	Essential Questions	Enduring Understandings	Learning Targets	Assessment: Formative & Summative	Interdisciplinary Connections	21st Century Life & Career Standards
Ceramics-	Variable to	1.1.2.D.1	Why do people	Students can	Define	Rubric to	SL.2.2. Recount	9.1.4.F.2
Creation of an	allow for	Identify the	create art?	differentiate	functional and	determine if the	or describe key	Establish and
artistic piece	choice based art	basic elements	What kinds of	between	decorative art.	finished product	ideas or details	follow
using clay.	activities.	of art and	function can art	functional and		functional or	from a text read	performance
		principles of	have?	decorative art.	Define glaze ,	decorative?	aloud or	goals to guide
		design in			clay, kiln,		information	progress in
		diverse types of	What is	Create a finished	greenware,	Teacher created	presented orally	assigned areas
		artwork.	craftsmanship?	work of art that	stoneware and	assessment to	or through other	of responsibility
				demonstrated	firing the kiln.	determine the	media.	and
		1.2.2.A.2		quality		craftsmanship		accountability
		Identify how		craftsmanship.	Practice the	of finished	2.G.1. Recognize	during
		artists and			proper use of	work.	and draw shapes	classroom
		specific works		Discuss the	tools to create a	Madalaina	having specified	projects and
		of visual art		stages of clay.	finished clay	Matching	attributes, such as	extra-curricular
		reflect, and are			piece.	activity	a given number	activities.
		affected by, past			II. d	related/Color matching	of angles or a	0.1.4.D.0
		and present cultures.			Understand and define	activity.	given number of	9.1.4.D.2
		cultures.			craftsmanship.	activity.	equal faces.1	Express needs,
		1.3.2.D.1 Create			crartsmansmp.		Identify triangles, quadrilaterals,	wants, and feelings
		two and three-			Apply a finish		pentagons,	appropriately in
		dimensional			to complete		hexagons, and	various
		works of art			artwork.		cubes.	situations.
		using the basic			urtwork.		cubes.	situations.
		elements of			Communicate		2.5.P.A.3Explain	CRP4.
		color, line,			using		and perform	Communicate
		shape, form,			appropriate clay		movement skills	clearly and
		texture, and			terminology.		with	effectively and
		space, as well as					developmentally	with reason.
		a variety of art			Becomes		appropriate	
		mediums and			familiar with		control in isolated	CRP5. Consider
		application			the different		settings (i.e., skill	the
		methods			stages of clay		practice) and	environmental,
					starting from		applied settings	social and
		1.3.2.D.3			pliable, leather		(i.e., games,	economic
		explore basic			hard, bone		sports, dance, and	impacts of

verbal and visual art vocabulary to demonstrate knowledge of the material, tools and methodologies used to create and tell visual	dry/greenware, bisqueware, and glazed. Recognizes the function of the kiln and safety procedures.	recreational activities). 5.1.4.B.1 Design and follow simple plans using systematic observations to explore questions	decisions. CRP6. Demonstrate creativity and innovation
stories 1.3.2.D.4 explore the use of a wide array of art mediums and select tools that are appropriate to the production of works of art in a variety of		and predictions.	
art media. 1.3.2.D.5 Create works of art that are based on observations of the physical world and that illustrate how art is part of everyday life, using a variety of art mediums			
and art media. 1.4.2.A.2 Compare and contrast culturally and			

historically			
diverse works			
of visual art that			
evoke emotion			
and that			
communicate			
cultural			
meaning.			
1.4.2.B.1			
Observe the			
elements of the			
basic art in			
performances			
and exhibitions			
and use them to			
formulate			
objects			
assessment of			
visual art.			

Unit of Study	Pacing	NJCCC Standards	Essential Questions	Enduring Understandings	Learning Targets	Assessment: Formative & Summative	Interdisciplinary Connections	21st Century Life & Career Standards
	Variable to allow for choice based art activities.	1.1.2.D.1 Identify the basic elements of art and principles of design in diverse types of artwork. 1.1.2.D.2 Identify elements of art and principles of design in specific works of art and explain how they are used. 1.2.A.1 Identify characteristic theme-based works of visual art, such as artworks based on the themes of family and community, from various historical periods and world cultures 1.3.2D.1 Create two and three-	What causes people to create art? How would different disabilities affect how an artist works? How does nature inspire art? How do we categorize art?	Shapes can be grouped into free-form and geometric. Artwork can be classified as Abstract, Realistic, and Non-Objective.	Be introduced to an artist with a disability that influences their art. Differentiate realistic, abstract, and non-objective art. Classify artwork that is collage. Classify shapes: organic (freeform, symbolism) and geometric. Create a collage using shape. Complete artwork by labeling and titling.	Visually categorize shapes Ven Diagram of realistic and abstract art The teacher created a checklist for a finished project. Exit Questions	SL.2.3. Ask and answer questions about what a speaker says in order to clarify comprehension, gather additional information, or deepen understanding of a topic or issue 2.G.1. Recognize and draw shapes having specified attributes, such as a given number of angles or a given number of equal faces.1 Identify triangles, quadrilaterals, pentagons, hexagons, a2.2.2.C.2 Identify types of disabilities and demonstrate appropriate behavior when interacting with people with	9.1.4.D.2 Express needs, wants, and feelings appropriately in various situations.

works of art using the basic elements of color, line, shape, form, texture, and space, as well as a variety of art		Monitor and reflect on one's own knowledge regarding how ideas change over time. abilities. and cubes.	
mediums and application methods.			
1.3.2.D.2 Use symbols to create personal works of art based on selected age-appropriate themes, using oral stories as a basis for pictorial			
representation 1.3.2.D.3 explore basic verbal and visual art vocabulary to demonstrate knowledge of the material,			
tools, and methodologies used to create and tell visual stories 1.3.2.D.4 explore the use of a wide array			

T T			
of art mediums			
and select tools			
that are			
appropriate to			
the mediation of			
the production of			
works of art in a			
variety of art			
media.			
1.3.2.D.5 Create			
works of art that			
are based on			
observations of			
the physical			
world and that			
illustrate how art			
is part of			
everyday life,			
using a variety			
of art mediums			
and art media.			
1.4.2.A.1Identify			
aesthetic			
qualities of			
exemplary			
works of visual			
art, and identify			
characteristics of			
the artist who			
created them			
(e.g., gender,			
age, absence or			
presence of			
training, style,			
etc.)			
(66.)			
1.4.2.A.4			
Distinguish			
patterns in			
nature found in			

works of visual			
art.			

Unit of Study	Pacing	NJCCC Standards	Essential Questions	Enduring Understandings	Learning Targets	Assessment: Formative & Summative	Interdisciplinary Connections	21st Century Life & Career Standards
Elements	Ongoing	1.1.2.D.1	What is Art?	Students will	Students will be	Checklist	SL.1.1 Participate	9.1.4.F.2
and	throughout the	Identify the		use the elements	building on their	applied by	in collaborative	Establish and
Principles	year	basic elements	Do all of the	of art and	knowledge of the	student and	conversations	follow
	incorporated	and principles	Elements of	principles of	Elements of Design by	teacher	with diverse	performance
	in all units and	of design in	Design need	design to	doing the following:		partners about	goals to guide
	lessons.	diverse types	to be present	communicate		Sort Elements	grade 1 topics	progress in
		of artwork.	for an artwork	ideas.	Line: Create, identify,	of Design into	and texts with	assigned areas
			to be		and apply their	categories, for	peers and adults	of
		1.1.2.D.2	complete?	Students will	knowledge of at least 8	example, the	in small and	responsibility
		Identify	**	identify the	types of lines.	Bucket List	larger groups.	and
		elements of art	How can the	different ways		Activity	1 0 0 0	accountability
		and principles	use of	the elements are	Color: Build on skills	T: 1 .	1.G.2 Compose	during
		of design in	specific	used to convey	to identify color in a	Find various	two-dimensional	classroom
		specific works	Elements of	ideas.	work of art:	Elements of	shapes	projects and
		of art and	Design evoke	TD1 C	- 77 1	Design in	(rectangles,	extra-curricular
		explain how	a specific emotion?	The success of	• Use color	artworks using	squares,	activities,
		they are used.	emotion?	visual communication	appropriately to enhance a	the 'I Spy' activity	trapezoids, triangles, half-	9.1.4.D.2
		1.3.2.D.1		is determined by	personal	activity	circles, and	Express needs, wants, and
		Create two-		the artist's	artwork	Color mixing	quarter-circles) or	feelings
		and three-		ability to	• Apply	activity (show	three-dimensional	appropriately in
		dimensional		command the	knowledge to	ability to mix	shapes (cubes,	various
		works of art		tools of visual	color mixing	various	right rectangular	situations.
		using the basic		art.	Introduced to	greens)	prisms, right	situations.
		elements of		uit.	tertiary colors		circular cones,	CRP4.
		color, line,		Connect	• Introduce	Visually	and right circular	Communicate
		shape, form,		different artists	complementary	categorize	cylinders) to	clearly and
		texture, and		and/or styles to	colors	shapes	create a	effectively and
		space as well		each project			composite shape,	with reason.
		as a variety of		1 3	Value- Introduced to	Find and	and compose new	
		art mediums		Apply the	and apply their	identify	shapes from the	CRP5.
		and		knowledge of	knowledge of tints and	various lines	composite shape.	Consider the
		application		the use of 2-D	shades.	in an artwork,"		environmental,
		methods.		space through		I spy"	2.5.2.A.1 Explain	social and
				the orientation	Shape:-categorize		and perform	economic
				of composition.	shapes into the		movement skills	impacts of

1.3.2.D.4	following groups:	Sorting	with	decisions.
Explore the	geometric and free	activity "One	developmentally	
use of a wide	form.	of these things	appropriate	CRP6.
array of art		is not like the	control in isolated	Demonstrate
mediums and	Form: Create a 3-	other"	settings (i.e., skill	creativity and
select tools	dimensional sculpture		practice) and	innovation.
that are	using the vocabulary of		applied settings	
appropriate to	balance.		(i.e., games,	
the production			sports, dance, and	
of works of art	Texture -Observe and		recreational	
in a variety of	create visual texture in		activities).	
art media.	nature		,	
			Sc 5.1.4.B.1	
	Space: Define		Design and	
	foreground,		follow simple	
	background, and		plans using	
	middle ground.		systematic	
			observations to	
	 vertical and 		explore questions	
	horizontal		and predictions	
	orientation of		1	
	paper or			
	working space			
	Portrait and			
	landscape 2-D			
	working space			
	2 1			

Unit of Study	Pacing	NJCCC Standards	Essential Questions	Enduring Understandings	Learning Targets	Assessment: Formative & Summative	Interdisciplinary Connections	21 st Century Life & Career Standards
Drawing		2.D.2 Identify	What type of	Become familiar	Be introduced	Identification	8.1.4.E.2	9.1.4.F.2
		elements of art	response does	with resources	to the resources	Activity:	Evaluate the	Establish and
		and principles of	one have when	to use when	used to aid in	students will	accuracy,	follow
		design in	exposed to a	creating a	imaginative art	categorize the	relevance, and	performance
		specific works of	new artwork?	drawing from	such as web	various parts of	appropriateness	goals to guide
		art and explain	How does one	imagination.	sites, prints,	a painting by	of using print and	progress in
		how they are	create artwork		videos, and	doing a gesture	non-print	assigned areas
		used.	about	Apply	books.	to correspond	electronic	of
			something you	techniques to		with the	information	responsibility
		1.2.A.1 Identify	have not seen in	enhance	Distinguish	appropriate	sources to	and
		characteristic	person?	observational	between	category.	complete a	accountability
		theme-based		drawing skills.	foreground,		variety of tasks.	during
		works of visual			middle	Color mixing	·	classroom
		art, such as			ground, and	activity (show	5.1.4.B.1	projects and
		artworks based			background in	ability to mix	Design and	extra-curricular
		on the themes of			a work of art.	various greens)	follow simple	activities.
		family and					plans using	9.1.4.D.2
		community,			Apply one's	Determine how	systematic	Express needs,
		from various			knowledge of	artwork follows	observations to	wants, and
		historical			space to include	the given	explore questions	feelings
		periods and			a horizon line,	theme?	and predictions.	appropriately in
		world cultures.			foreground,		_	various
					middle		SL.2.3. Ask and	situations.
		1.3.2D.1 Create			ground, and		answer questions	
		two and three-			background.		about what a	CRP4.
		dimensional					speaker says in	Communicate
		works of art			Analyze		order to clarify	clearly and
		using the basic			various		comprehension,	effectively and
		elements of			artworks and		gather additional	with reason.
		color, line,			their techniques		information, or	
		shape, form,			to address		deepen	CRP5. Consider
		texture, and			space.		understanding of	the
		space, as well as					a topic or issue.	environmental,
		a variety of art					_	social and
		mediums and						economic
								impacts of

application	Differentiate		decisions.
application			decisions.
methods.	different		CDD C
	horizon lines.		CRP6.
1.3.2.D.4			Demonstrate
explore the use	Create an		creativity and
of a wide array	artwork		innovation.
of art mediums	showing		
and select tools	understanding		
that are	of a horizon		
appropriate to	line.		
the production of			
works of art in a	Creating a		
variety of art	drawing from		
media.	observation.		
ilicula.	observation.		
1.3.2.D.			
1.4.2.A.1			
Identify aesthetic			
qualities of			
exemplary			
works of visual			
art, and identify			
characteristics of			
the artist who			
created them			
(e.g., gender,			
age, absence or			
presence of			
training, style,			
etc.)			
1.3.2.D.5 Create			
works of art that			
are based on			
observations of			
the physical			
world and that			
illustrate how art			
is part of			
everyday life,			
everyday me,			

of art	g a variety t mediums art media.			
maki or the	2.B.3 ognize the sing subject eme in sets of visual			

2019 HTPS Visual Arts Curriculum Map – Grade 2 Art

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ASSOCIATED JOBS LIST BY UNIT

Through all art units, students will be introduced to art careers as well as concepts that may lead to art related jobs such as:

Graphic artist

Printmaking

Sculpture artist

Art director

Museum curator

Commercial artist animator

Animator

Interior designer

Art gallery dealer

Advertising designer

Illustrator

Painter

Set designer

Stage set painter

Art agent/manager

Photographer

Jewelry designer

Textiler

Clothing designer

Weaver

Art curriculum writer

Art historian

Art critic

Arts administrator

Dressmaker

Pattern maker

Logo designer

Typographer

Animator

Web designer

YouTube video creator

Book illustrator

Cartoonist

Fine artist

Art conservationist

Mural artist

Floral arranger

Display planner